

THE AVASTAR

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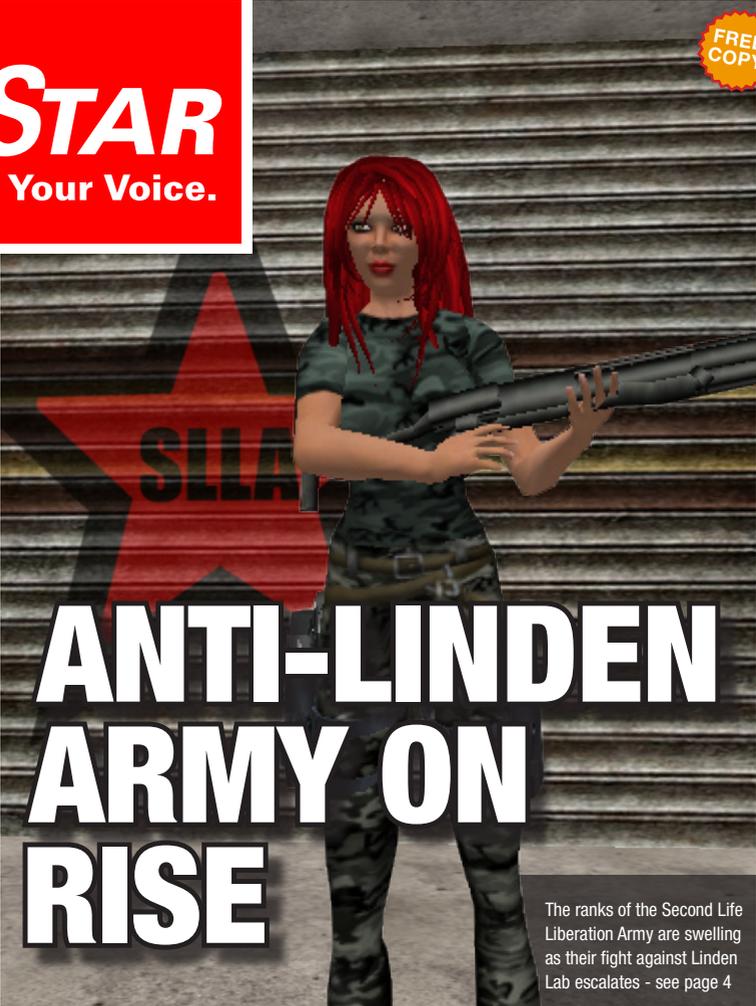
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FREE COPY

ANTI-LINDEN ARMY ON RISE

The ranks of the Second Life Liberation Army are swelling as their fight against Linden Lab escalates - see page 4

THE NEW MISS SL - see page 14

AVATARS FIND THEIR VOICE

- VOICE CHAT SET TO LAUNCH NEXT WEEK
- RESIDENTS ONLY NEED A HEADSET TO TALK

By LEIDER STEPANOV
 A DRAMATIC change will sweep through SL in the coming weeks as voice chat arrives in the virtual world.
Full story - Page Three

INSIDE OPINION

"Most of those doing business in Second Life are entrepreneurs. They might put in some money, but their biggest investment is time, knowledge and creativity."

PHAM NEUTRA
p.11



"There has been a steady rise in the number of groups in SL practicing this sick game and so far they have gotten away with it. We should be clear about this - there is no place for 'Age-Play' in real life, and there is no place for it in SL."

REGIS
BRAATHENS
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WRITE FOR THE AVASTAR

HAVE a story? Got an exclusive? Want to work for The AvaStar and earn big Linden bucks? Come visit us at The AvaStar Island 107.210.81, send an email to newsdesk@the-avastar.com, or visit www.the-avastar.com

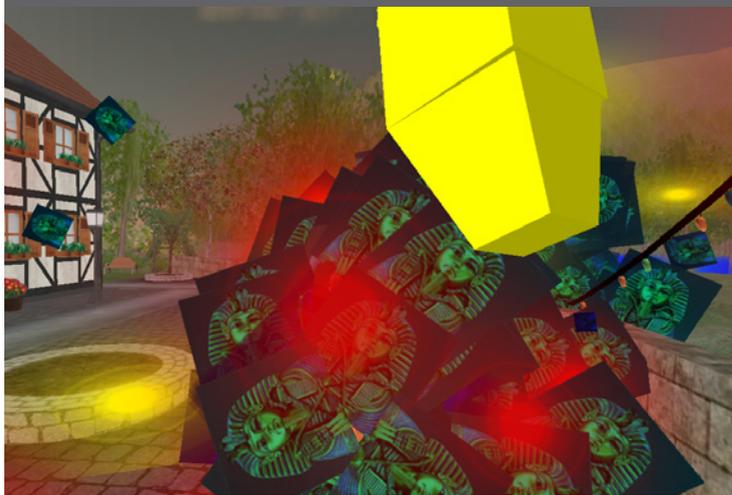
E-MAIL OF THE WEEK

500 LINDEN DOLLARS

your mail
yourmail@the-avastar.com

Do you have something you want to tell our readers? Is there an issue which angers or moves you? If so, we want to hear from you. Send us an email with your views, comments and opinions to yourmail@the-avastar.com. The best emails will be printed in the newspaper, and you can earn L\$500 for each one which is published.

GRIEFERS FILMED IN ACTION



IN this attack on the Mann sim last Friday, captured by MB Darrow, griefers used bananas and spamming tactics while calling out World War II chants.

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By LEIDER STEPANOV

No need for typing



A DRAMATIC change will sweep through SL in the coming weeks as voice chat arrives in the virtual world.

Linden Labs revealed this week that a complete voice system will be introduced across SL before the end of June, beginning as early as next week with a limited beta program on a test grid for 1,000 residents.

Animated

The announcement follows months of speculation, with LL vice president Joe Miller telling The AvaStar last week the project was nearing completion. It should bring about a transformation in the way residents use Second Life. When speaking, avatars will become animated according to the intensity of speech volume, and like normal chat it will

be based on proximity. Voice will be enabled



throughout SL and will be available to all residents, who will only need a RL headset to start speaking. Landowners will be able to disable voice on their property, although private, IM-style conversations will be possible anywhere. Senior officials at LL are promising residents richer, more dynamic communication.

Philip Rosedale said: "Our approach is to give residents tools to create their own unique experience, and we're hop-

ing that many of them will develop new ways to use voice which will ultimately enrich the collective evolution of SL."

Savvy

The system is being provided by Vivox, using technology from DiamondWare.

Dedric Mauriac is one of a number of people who have tried to introduce voice chat in the past. He said: "Having voice built in with the client will encourage more residents who are not so savvy with having to install other voice-based messengers to talk live.

"I think people will abuse voice chat - especially griefers. How do you abuse report a griefer without a transcript of the conversation? However, I prefer to look on the bright side of things."

NEWS BITES!

SL SANCTUARY

Residents now have a place of sanctuary in SL after the opening of the Monastery of Felix Meritis this week. The monastery was founded by resident Man Monnett and is sponsored by the RL Felix Meritis Society.

VIRTUAL COMEDY

HBO's U.S. Comedy Arts Festival was celebrated with a well-attended event at its Virtual Comedy House on Thursday, featuring live streaming from starlet Hyla Matthews.

EDWARD(S) FOR PRESIDENT '08?

Shortly after 2008 U.S. presidential candidate John Edwards acquired a fan-base in SL, admirers of celebrity U.S. psychic John Edward set up a fan-club next door promoting a spoof bid of 'Edward for president '08'.

FRENCH SEEKING VIRTUAL VOTES

French presidential candidates are fighting for virtual votes as Nicolas Sarkozy joined rivals Jean-Marie Le Pen and Segolene Royal in SL. He is giving away free T-Shirts on Sarkovy island.

THE VOICE OF THE PEOPLE

DO YOU SUPPORT SLLA?



Maucatl Dale:

I have enough stress in RL - I don't come here to duplicate the politics. We can have a revolution next week if we stopped laughing and dancing long enough.



Calixus Voom:

I think that everybody here has bought the right to leave their stuff on the ground and make money. As for the Lindens - democracy can only work if you have a strong democrat in the lead.



Kate Torres:

You mean the band of griefers who set up a nuke at the Reebok shop. Their so-called fight is what I call grieving. They should make sims instead of destroying them.



Martin Whizenhunt:

I think the beauty of SL is that a man is king of his own sim. As for the SLLA - screw those troublemakers.



The scene as a bomb is set off. Pic: Mariner Trilling

FORCES GATHERING FOR CAMPAIGN AGAINST LL

By CARRIE SODWIND

SL LIBERATION ARMY REPORTS MASSIVE RECRUITMENT FIGURES

ACTIVISTS are queueing up to join the revolutionary Second Life Liberation Army following a flurry of publicity.

The democracy-seeking group hit the headlines last week after it was revealed they had set off several atomic bombs in SL.

President Marshal Cahill has promised firmer strategies and more sophisticated methods of attack.

The group was formed in August 2006 and have since made several staged attacks, including the terrifying 'virtual atom bomb' two of which were set off months ago, outside commercial stores American Apparel and Reebok.

Marshal said: "We are dealing with a surge in membership which has prompted us to identify our political direction. Violence is theatre in SL, so we are able to develop a broad church of activists who would otherwise

recoil from violent action." The SLLA have just published their new manifesto after membership rose to more than 140 and IMs expressing interest poured in. The strategy outlines the army's political objectives, including their goals and actions which they intend to take, such as 'organised combat' against anti-democracy fascist sims.

Not everyone supports the SLLA, however. Resident Maucatl Dale said: "This world may be virtual but the feelings and emotions are real so nothing must be taken lightly."



OPPOSITION: Anti-SLLA grief attack

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Chatbots: The future of SL?

By CARRIE SODWIND

GIVING BOTS A GOOD NAME

NOT ALL BOTS STEAL YOUR LAND OR COPY YOUR STUFF

HELPFUL, friendly and funny despite a lack of personality - it's no wonder chatbots are being tipped to play an essential part in our future.

Artificial intelligence experts are anticipating an easier life in SL thanks to developing metaverse bot technology. If you haven't met one yet, chatbots are NPCs (Non Player Characters) who greet, inform, pass inventory items, open websites, offer teleports, display images, provide random conversation, reply to IMs and even make expressions.

Chatbots don't have a set appearance, varying from the predictable robot-style bots, to shop-counter helpers, flying parrots, grinning cats and everything in between. Their intelligence is just as varied,

but some are so clever that they can give the illusion there is a human presence behind a keyboard.

Gymshoes Toll described his experience with a little "magic cat", which had him fooled for quite a while before he realised it was a bot. "I was amazed - Rocco The Cat supports The Red Sox, knows its favourite book, and has a sarcastic sense of humour. When I began to suspect it was a bot I asked it, 'Do you have a personality cat?' and the cat replied 'Yes I try



to have a personality cat as often as possible, do you?'" Some bots, like the Mary Jane, automatically find a Google definition if you ask it a question which it does not know the answer to. Some bots are used as store greeters, such as Mr Young at Eccentricity Antiques. Although he struggles with advanced questions about the store's furniture, his creation suggests that in the future, being a newbie could become an easier and less time-consuming experience.

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REGIS BRAATHENS

GRID GRUMBLES

SO voice chat is finally set to arrive in Second Life. This is a major development and a very positive one for all of us in SL. Yet not everyone seems to be convinced.

If you put your ear to the grid you can hear the faint grumbings of residents. Luckily for voice integration and the Lab, it's not the roar of the community, but more the whimper of long-standing whingers who oppose change.

Venom

Why? Because change spells uncertainty and because being a well-known whinger gives you a certain status in SL.

Just look at the official Linden blog each week to see the mass of anti-SL and anti-LL venom. Often it's deserved, but often it's not. And in this case it's not.

There is no point in mumbling about voice adding lag to the grid or causing further bugs in the system.

And as for those claiming that voice chat constitutes an invasion of privacy - don't use it! I look forward to chatting with you on AvaStar Island!

NO PLACE FOR AGE-PLAY IN SL - LAB MUST BAN IT

BLIND EYE BEING TURNED TO 'CHILD' SEX PLAY MUST STOP NOW

TOO many people have turned a blind eye to 'Age-Play' in Second Life - Linden Lab needs to act now to stop it corrupting our world. The mass media have jumped on the story that sick people have been carrying out the enactment of virtual sex between child-like avatars and elder-looking avatars, what is known as 'Age-Play'.

PROSECUTE

It is tarnishing not only the image of our world, but it is corrupting it as well. Now the judicial authorities in the Netherlands are investigating to see if it is possible to prosecute on grounds of incitement to child abuse.

There has been a steady rise in the number of groups in SL practising this sick game and so far they have gotten away with it.

We should be clear about this - there is no place for 'Age-Play' in real life, and there

is no place for it in SL. It is wrong both morally and ethically and it should be stopped.

BOUNDARIES

One of the great things about SL is that it is completely open. People can make it what they want it to be. For some it is a platform for a place to promote human rights, and for

Ageplay - Big and little store	5
Ageplay - Daddy/Little Boy	194
Ageplay - Daddy/little girl	563
Ageplay - Herm/intersexed	17
Ageplay - Mom/daughter	335
Ageplay - Sisters/Twins	11
ageplay help and support	41
Ageplay TV/TS/TG	67
AGEPLAY-Daddys girl	1
Ageplay-Mother/Son	102
Ageplayers	700
Ageplay groups in SL	

others simply a playground. The regulations are not strict, and it is up to the community to decide on how the world develops. Freedom of activity as well as speech is central to the essence of Second Life. But there have to be boundaries in order to protect the community. These are set by Linden Lab and

PLEASE SEND YOUR COMMENTS TO:
regis@the-avastar.com

it is they who now need to ban 'Age-Play'.

CRITICAL

Many residents have voiced their concerns about the practice, and the majority would gladly see the back of 'Age-Play' in SL. However, too many people still don't seem to care. Linden Lab is also yet to condemn it.

DANGER

But while the Lab obviously distinguishes between child pornography (with which they have a 'zero-tolerance' policy) and 'Age-Play', I don't. It is a very blurry thin line between the two - in my mind a virtual enactment of sex between adults and minors is dangerous and unacceptable.

The community needs to pull together and force this blight out of Second Life.

your mail @

YOURMAIL@THE-AVASTAR.COM

TOO EASY ON LINDEN LAB

Hey Regis, I DON'T think you criticised Linden Lab enough in your article on scrapping first land (Issue 10; 23.02.2007).

The Lindens scrapped cheap land which was meant to be a perk for all of us who had forked out for a premium account, by lamely claiming that they can't find a way to stop land-bots and people creating alts and nicking the cheap land over and

over again.

It seems simple enough to me - scrap the bots not the cheap land. I think it's outrageous to claim that they can't and to make it out as if they are powerless. Linden Lab is the god of this virtual game and they can do what

E-MAILS OF THE WEEK

500 LINDEN DOLLARS

they like.

Also it spells danger for the future. One, they seem not to be prepared to look after those people that finance them. Two, by showing that they are not prepared to act on exploiters of the system, it makes us open to further abuse from people with a better technical knowledge than most of us who use open source only for their benefit.

Name supplied

VETERANS OF SL THINK

Hey Regis, YOU said in your column last week (Issue 10; 23.02.2007) that SL is not a cult, based on Randolph Harrison's article on his blog.

Randolph didn't call the whole of SL a cult, but said it was 'more of a cult' than a game to many people. I have to agree with him!

You also said that people are too quick to put down others with inferior knowledge. That is

so true! I have found so often, that those who have been here longer than me, like veterans of SL, think that they own this place.

They always moan about how it was so much better when

WRITE TO US

Want to voice your opinion in The AvaStar? Then send us an email to YOURMAIL@THE-AVASTAR.com.

Each week the top emails printed in the paper receive L\$500.

there were less people and complain about all the newbies who are coming in. Of course I'm not talking about all people who've been here a long time. I've met so many friendly people here who have helped me settle.

But for quite a few, this place was their own little cult, that has now been broken. I think that's a good thing! It's a place for everyone to enjoy.

Name supplied

SL PSYCHOLOGY HAS ITS MERITS

Dear Regis,

THE article on cyber-psychology (Issue 10, 23.02.2007) was interesting - however it neglects to mention that it is nothing new in the internet world.

Psychologists have been using the internet for years to conduct sessions via chat with patients.

What is new about the Second Life approach, is that it provides an environment that is extremely conducive to open expression.

Whereas the patient using chat or email is completely detached from the psychologist, in SL they are confronted with their persona, albeit virtual.

This personalises the session, which importantly allows a bond between patient and therapist to develop.

As the patient is talking through their avatar in familiar surroundings, it allows them to feel that the session is real, as well as allowing them to speak more freely.

I think it has important benefits for many patients.

By Justin3 Humphreys

Grand Opening
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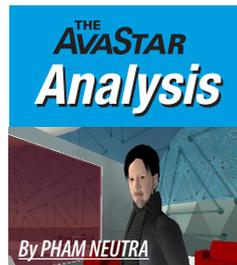
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CRITIC IS WRONG

BIZ BITES:

SL IS NOT JUST A SCAM, DESPITE RANDOLPH HARRISON'S CLAIMS

SECOND Life has its fans as well as its critics. Both groups can get rather emotional at times, as we have seen recently in the case of Randolph Harrison. He is very much a critic, who recently called SL a 'Ponzi



Scheme' (a certain type of investment scam; look up the details in Wikipedia). Many SL sceptics loved his 'analysis', but after people in the SL community pointed out where he was wrong - and used some unkind words in the process - Randolph became really angry and decided to go one step further.

Scam

His newest post on the topic is called 'The Linden Dollar Game'. It's a dozen pages long and contains numerous formulas, tables and charts. What he wants to prove is that SL is just one big scheme promising unimaginable riches to innocent small investors but is destined to crumble swiftly, leaving those investors poor as church mice while making a few rich, Linden Lab among them.

Rest assured: Second Life is not a scam! The problem with Randolph's analysis is that the guy simply doesn't get it. None of his formulas and graphs are incorrect, but the conclusions he draws are very wrong - because his worldview is skewed. Randolph Harrison is someone living in the world of 'small investors', people who are paying money for a share in a business and then doing

nothing but waiting for the share price to rise. There is nothing wrong with this. But it is not the driving force behind the SL economy.

Creativity

Most residents do not have much of an inter-

est in the economic side of Second Life at all, besides some shopping. Of those who are interested in the business side of SL, the overwhelming majority are not 'investors'. Most of those doing business in Second Life are entrepreneurs! They might put in some money, but their biggest investment is time, creativity, knowledge and personal energy. They are hard-working business people, not stupid suckers waiting for others to make them rich.

Maybe there are some dubious investment opportunities in SL. I would not deposit my L\$ at one of those in-world banks promising ridiculous interest rates, for example. And I wouldn't 'invest' in land or accumulate large amounts of L\$ just in the hope the price will rise. But these are not the reality of business in SL. Come on in and have a look, Randolph; you might be surprised!



CBS INVESTS IN ELECTRIC SHEEP

CBS Corp. revealed this week it would plunge US\$7 million into SL content developer Electric Sheep Company. The ESC is already working on the SL projects of 'Star Trek' and 'The L-Word' for the media giant.

CAR INSURANCE

Residents from the U.S. can now get a quote for their RL car insurance in world. Unitrin Insurance has opened a tower block office where RL staff will be on hand to give advice and information.

ONLINE TICKETS

MovieTickets.com has opened an island where residents can view movie trailers as well as buy RL movie tickets. The online ticket seller wants to use the platform to conduct research on new theatre concepts.

VIRTUAL TV-SHOW

The TV programme 'Life For You' will make its debut in Second Life today. It is the first programme to be filmed, produced and delivered exclusively in SL. The project has been created by the L4 Institute.

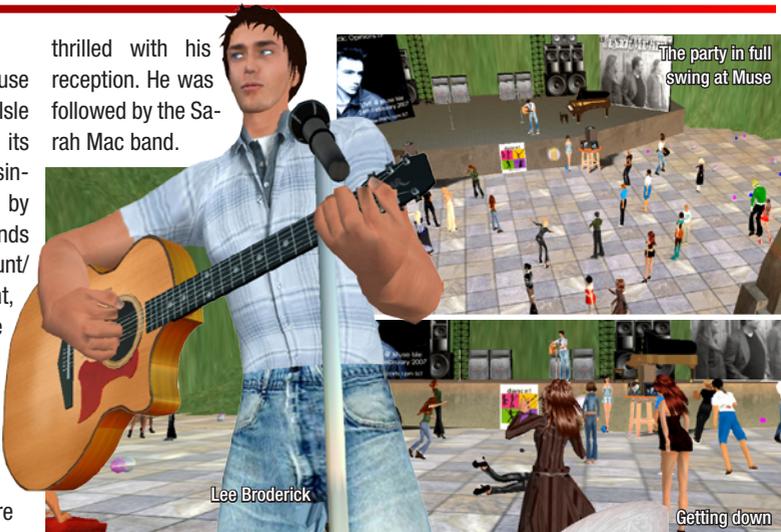
A-STAR GOSSIP

NEWCOMER SHINES AT MUSE

By **CARRIE SODWIND**

THERE was a full house on Saturday at Muse Isle as the sim launched its first live music event since it was taken over by new owners. The sounds of a fresh James Blunt/Bob Dylan style talent, Lee Broderick, were also streamed into the Teen Grid. It was the English artist's SL debut, and sim owners Nigel Newbold and JenZa Misfit were

thrilled with his reception. He was followed by the Sarah Mac band.



Lee Broderick

The party in full swing at Muse

Getting down

WEDDING JOY

By **TINA (PETGIRL) BERGMAN**

THE famous and the beautiful were out in force for the biggest SL wedding of the year so far last Sunday. Sansarya Caligari tied the knot with Phoenix Psaltery at the lavish service, with SL's nicest demon Lucifer Baphomet officiating the wedding.

Garret Bakalava were bridesmaids with Taco Rubio and FlipperPA Peregrine groomsmen. Guests included Tya Fallingbridge, Jennefur Peregrine and Steve Mahfouz. There was barely a dry eye in the

house when Phoenix, a producer of M2, took the microphone to sing Your Song by Elton John.



The exchange of vows

Nacy Lei and

Phoenix Psaltery at the piano

Assembled guests look on

The happy couple embrace

A-STAR GOSSIP

A WINNING NIGHT AT THE OSCARS

By **CARRIE SODWIND**

BEAUTY was everywhere at this year's Oscars as people dressed up in their finest ball gowns

turned up to deliberate in suspense and celebrate the winners at the moment they were announced.



Audience member Taylor Cusack



Host MarkTwain White



The tension mounts

Despite some lag in the crowd, there was a great atmosphere with the guests all looking stunningly turned out and shining like stars.

YOUR PHOTOS!

Have you been at an interesting event and taken some great snaps of what's been happening? Send them in to us and you can earn L\$500 for each picture we publish. Simply capture your snaps and email them to us at yourphotos@the-avastar.com.

CATWALK CELEBRATES GRAND OPENING IN STYLE

By **RANDI BARRACUDA**

THE Catwalk City fashion district celebrated its grand opening on Sunday with parties and fashion shows. Fashionista BooBooKittie Haight, who co-owns the enterprise with husband

Roger Nephilim, was among the models at the two shows. There was also dancing, hors d'ouvres, games, prizes and an after-party with DJs Autumn Heyse and Nethermind Bliss providing the tunes.



On the Catwalk

ASPIRE! MAKES A WINNING START

By **RANDI BARRACUDA**

GUESTS danced the night away on Sunday to celebrate the debut of ASPIRE! Isle. The partygoers got down to music from DJ Nexeus Fatale. The co-founders of the all-female organisation, which

employs 25 models, are Trina Noland and Bianca Darling, who danced the evening away with her SL partner Shiryu Musashi, founder and designer of Musashi-DO. She said she plans to host a variety of events at ASPIRE!.



Revellers in full flow

US CLASSIC CASUALS

FOLLOWING THIS WEEK'S SL OSCARS, THE AVASTAR CELEBRATES THAT CLASSIC LOOK WHICH CHANGED THE FACE OF HOLLYWOOD BACK IN THE 1950S, SOLD MILLIONS OF POSTERS AND RECORDS, AND NEVER WENT OUT OF FASHION.

AFTER JAMES DEAN, WHITE T-SHIRTS, JEANS AND WORN-OUT SNEAKERS BECAME THE ULTIMATE COOL COMBINATION - A WARDROBE STAPLE FOR BOTH BOYS AND GIRLS ALIKE.

By ISABEL BROCCO



Cry-Baby Pomp Hair
Comes in four colours; blonde, black, brown and streak
Old Gravy (48, 107, 42)

L\$100



Buddy Holly glasses
in two versions
Axel (245, 201, 704)

L\$130

501 Cuffed Jeans

James Dean-style. These jeans were hand-drawn
Old Gravy (160, 107, 42)

L\$80

Marilyn unisex T-shirt
Reil (186, 22, 45)

L\$49

Saddle shoes

These chunky trainers are cute in a simple careless casual way, and suit the jeans well
Tajmahal (87, 137, 21)

L\$85

Men's slick kool kicks
Come in a wide variety of colours but white and black are the 50s favourites.
KK outfitters, Plush Kappa (86, 181, 22)

L\$200

Cateye glasses
Plain white and really retro
CaleMiramare (213, 164, 36)

L\$100

LuLu Bracelet
Axel (241, 185, 710)

L\$100



callie cline's STYLE HOTLINE HAIRRAISING...



YOU WOULD THINK IT WOULD BE DIFFICULT TO HAVE A BAD HAIR DAY IN SL, BUT UNLESS YOUR HEAD IS THE SAME SIZE AS THE PERSON WHO MADE IT, THINGS ARE JUST NOT THAT EASY!

I WALKED around with the same bad hair for months until I learned a few tricks for almost any hair available in SL. Firstly, when you purchase your new hair, make a copy before going any further. I can't stress this enough! Then, get on a pose stand and attach the hair. You'll see right away if it's too big or

too small, too high or too low. It should not show through your eyes or ears, so go into edit and stretch, shrink, raise or lower the hair as needed. When it is about right, you can adjust the parts which still don't work by clicking 'edit linked parts' on the edit screen and selecting the appropriate piece.

You can make it longer or shorter, move it left or right, or in some cases simply shrink it and shove it in the middle of your head, never to be seen again! Most hair creators will be happy to help you if you are new, and the most important thing to remember is to make a copy each time you edit your hair.



WHAT'S HOT! CINDERELLA SLIPPERS

By Isabel Brocco

BADLY fitting shoes are an absolute must not. It looks careless and really stands out, potentially ruining a perfectly elegant outfit.

Most female avs have size 0 feet, although some designers make shapes with larger feet than this apparent standard 0.

Hint: Go into appearance and you can tell by looking at your legs what size feet you have. If the shape is modifiable make them a 0. Sometimes the shoes will go on your feet but look really strange, poking out of the end. If they look like they do in the picture then either keep looking for that perfect pair or you

will have to edit and adjust them.



INVENTORY SNEAK PEEK NEFERIA ABEL, DESIGNER FOR EMBLA AND IVALDE

By CARRIE SODWIND

THIS black cameo choker is my absolute favourite thing in my inventory - it's even called 'Favourite' in my inventory. I wear it all the time - as long as it works. It has an ivory



ingraved portrait of a woman on a black ribbon. It's like what women used to wear back in the 1800s. I really love anything that is old. Most of my designs and the names of

my shops are based on something historical. It's from Alyssa Bijoux Jewellery & Plaza.

MY vintage pumps are from Shiny Things. They go with absolutely everything. I love the classic shape.



My hair is Jordan from HCT. I love this long dark wavy look. It is really wild and romantic. It reflects my romantic personality. I wear it all the time.



MISS SECOND LIFE

By CARRIE SODWIND

THE title of the first ever Miss Second Life went to the beautiful and intelligent Natalia Zelmanov at the final last Sunday.

Natalia said she made many friends and learned a lot from the pageant. "The pageant gave me a chance to learn about making clothes and forced me to try different things and styles. The most important things that I learnt were that, if it were not for the support of my friends, the pageant would have been meaningless - rela-



Miss SL - brains and beauty



tionships in SL are the most important things. Also, beauty in SL is not just about appearance, it is a quality that is harder to describe."

Out of all the applicants, 65 contestants were chosen to participate in a series of rounds. Each round became harder for the modest Natalia, who says she hated having to compete with a group of people she had really started to care about. Her winning speech started: "Hello, my name is Natalia and I am a mermaid."



The beautiful Natalia Zelmanov

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DESIGNERS IN THE SPOTLIGHT Shukran Fahid

SL Birth Date:
 14/7/2005

Famous for:
Sim architect: Dublin and Dell

By LIONILA LIGHTFOOT



LL: Why did you decide to design in SL?

SF: I was bored between jobs so I just wandered in one day and from the moment I saw someone rez a prim I was in love.

LL: How do you describe your style of building?

SF: I do whatever I

dream about the night before. I love doing things that you can't do in RL but most often customers want a sense of reality in their projects.

LL: So how would Dublin look in your dreams?

SF: Much, much dirtier with some kind of rail system.

LL: Are you concerned with how your builds add to the culture and community of SL?

SF: Yes, but obviously what the customer does with the build is what ultimately adds to the SL culture. The build is really just a tool for the client to use, to either embrace the SL community or hide from SL.

LL: What is the worst request for a sim a company could make of an architect?

SF: I hear it all the time, so I have gotten to the point of laughing at it... "we need a presence in SL."

I like to see people using the space I build and that defines a good build; really, any place with green dots is a good build.

LL: What is your message to aspiring artists and designers here in SL who want to make money with their talent?

SF: It is hard work... but if they stick with it they can find companies or clients that need their level of work.

LL: Have you ever refused a job?

SF: Yes, they were out of context in SL - it was a fitness club.



Shukran Fahid

FOOD GLORIOUS FOOD



By TINA (PETGIRL) BERGMAN

Cherry Cheesecake

Copy as many as you need.

By Mash Mandala
 Depoz Specialties 249, 157 26



L\$125

Cherries Jubilee Flambé - copyable

Fresh Cherries with vanilla Ice Cream & Brandy.
 By Karamel Madison
 Kitchen Korner 204, 71, 42

L\$195

Hedonistic Drinks Platter

Choose from a selection of cocktails.

By Casandra Jackson
 Voti 197, 23, 28



L\$295



Heart Suckers

Touch for one.
 By Maly's Designs
 Moraine 70 248 50

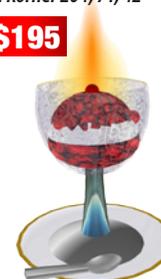
L\$75



L\$300

Tequila scripted with a fun animation.

By Karamel Madison
 Kitchen Korner 204, 71, 42





callie cline

women's fashion

For advice write to Randi Barracuda at: dearrandi@the-avastar.com

DEAR



RANDI

FRIEND IN NEED

RANDI'S PHOTO CASEBOOK

The secret lovers are reunited...

HER BOYFRIEND IS A PLAYER BUT THEY WANT ME AT THEIR WEDDING

Dear Randi: I have been best friends with another girl ever since the day we came into SL together. We used to frequent the dance clubs to pick up guys every night until one of them became her boyfriend. I don't think he's friend. I don't think he's right for her, but they are planning a wedding and she wants

me to be her maid of honour. I'm a hostess at a 'gentleman's club' and more days than I see him picking up escorts and leaving with them. Should I tell my friend her fiancé is a player? — J.T.

Randi says: It's a delicate situation. Ask her two innocent questions - starting with

"what made you fall in love with him?" The second, in another conversation, should be: "Are you sure you're ready for marriage?" Unless she gives you a reason to keep talking, hold your tongue from then on and be the maid of honour. She needs your support as her best friend.



DIVORCE HAS NOT PUT ME OFF LOVE

Dear Randi: I have been in SL for less than two months. When I got here I saw all the beautiful bridal dresses and thought a fancy wedding would be wonderful, so I married the first guy who asked me. But two weeks later, he wanted a divorce. I have learned my lesson, but I still want another relationship. Is a week after a divorce too early to begin looking? — M.S.

Randi says: Not here. In RL many experts advise divorcees to wait a year to begin dating, but SL is not RL. You don't sound overly hurt by the failed marriage, so go out there and have fun right now! Accept every invitation you get to dance and have long conversations, but just don't be so quick to commit next time.

DAD DRIVING ME UP THE WALL

Dear Randi: I have been a resident in SL since the early days, and have found life here quite rewarding. Recently, my RL mother died suddenly, and I suggested my dad join SL. I was hoping he might find a relationship here, but instead he constantly IMs me wanting to chat and invites me over to see him. I don't mind spending time with him, but I need my space. Help! — A.L.

Randi says: You did the right thing by helping your father, and perhaps he will find relationships here if you guide him properly. Introduce him to your girlfriends without telling them your RL relationship. Have a chat about the situation. Promise to IM and say hello when you can, but limit it to ten minutes.



to be continued...

THIS WEEK'S HOTTEST DATES

FIND YOUR PERFECT PARTNER IN OUR GORGEOUS GROUP OF SINGLES!

By RANDI BARRACUDA

How would you describe yourself?

I'm a laid-back, outgoing girl; easy to get along with and a very loyal friend.

What do you like to do in SL?

Spend time with friends, DJ, explore and play games such as SLingo.

What are your favourite places in SL?

Acropolis Gardens, Booters and Club 69 Radio's club. I also have a platform in

the sky that I frequent for quiet times and to watch the sun rise or set.

Who would be your dream date?

A caring person, someone who will take the time to do the small things — tell me I look nice, open a door for me. Someone intelligent who has a sense of humor and isn't solely interested in getting intimate.



BELLA PETUNIA



SHAKUZEN SNAKEANKLE

How would you describe yourself?

I'm a shy, romantic Brit who's friendly and easy to get on with. I can be outgoing depending on the situation.

What do you like to do in SL?

Build, landscape, help new people, play poker and tringo, DJ, watch movies, shop, and spend quality time with

friends and SL family.

What are your favourite places in SL?

Romantic places where I can take a special girl, my house, XFE (but only because it's a family business), Ice Dragons Playpen, Zanetti Poker.

Who would be your dream date?

She has to be attractive, shorter than me, and should be loyal, honest, caring, and someone who likes me for me.

How would you describe yourself?

I'm a fun-loving, honest, open-minded girl who has a good sense of humour and doesn't like drama.

What do you like to do in SL?

I love to go to places, especially romantic places, to meet new people. I like dancing, amusement parks, skydiving and driving my Harley.

What are your favourite places in SL?

Valentine, Apollo, Rainforest, Cloud 9 and the Soft Shadows Club.

Who would be your dream date?

He should be nice, considerate, respectful and fun-loving. And no drama!



CUTIEPIE SAINTLOUIS

How would you describe yourself?

I'm a mature young man with a sense of romance, who enjoys socialising and being around a special woman.

What do you like to do in SL?

I like things from lounging around at small nude beaches to fighting with my friends (with

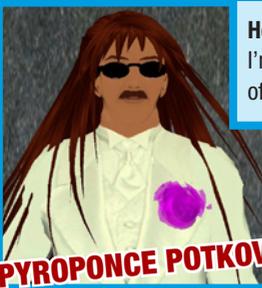
non-lethal weapons, of course).

What are your favourite places in SL?

Sinners Paradise in Wales, the small island of Amore, and especially the new club, Tempt an Angel in Uzume.

Who would be your dream date?

Someone who's down to earth, and who isn't afraid to just talk and explore the lower depths of her soul.



PYROPONCE POTKOVA

THE GUIDE

WHAT TO DO THIS WEEK!

THIS WEEK: RELIGION

Elvis is in the church



BY GAETANA FAUST

SAVE A SL SOUL

WHERE TO FIND PLACES OF WORSHIP TO CATER FOR ALL TASTES

PLACES of worship for all kinds of faiths and creeds abound in SL, with Gothic cathedrals, wedding chapels, and all sorts of temples. Step off the beaten track and you will also discover unusual places which will make you smile, think and maybe even save your soul. Worshippers can TCB (Take Care of Business) at the Church of Elvis in Iron Fist (175, 28, 351), where you will be greeted by the King himself. The Ten Commandments at the door proclaim "Thou Shalt Not Take Us Seriously". In Jindalrae (154, 96, 40), you'll find the tongue-in-cheek Church of Burgertime and Shrine of the Holy Larry Harvey Bun. For those interested in pagan or

Wiccan worship, Seasons Alter (132, 89, 24) is an odd but beautiful sim which anyone can enjoy exploring. Stroll past Stonehenge and marvel at the burning trees or ride a broomstick as you discover the haunting beauty. For a more traditional church, check out St. Paul's Cathedral (Grace 71, 240, 130). There's also a lovely little church in New Paris South (123, 54, 23) called Eglise du Dragon Rouge. Set in a quiet neighbourhood, dragons emblazon its red doors to welcome visitors to its peaceful interior. Chebi Mosque (Chebi 189, 215, 89) is a recreation of La Mezquita in Cordoba, Spain and captures the building's majesty perfectly.

SPANISH MASTERPIECE CHEBI MOSQUE



A painstaking recreation of the La Mezquita mosque in Spain.

Where: Chebi (189, 215, 89)

ENCHANTING EGLISE DRAGON ROUGE



An attractive little church with French architecture, perfect for those wanting some quiet and peaceful prayer.

Where: New Paris South (123, 54, 23)

THE CROWN JEWEL ST PAUL'S CATHEDRAL



A faithful copy of the RL cathedral in London.

Where: Grace (71, 240, 130)

3.2. - 3.8.

'DON'T MISS!' –**EDUCATION****Relaxing Yoga**

Wind down from all your hard partying at this relaxing Yoga get-together taking place in the beautiful Mystical Academy in the forest.

When: March 6, 14:00 - 15:00

Where: Huron (238, 243)

**DISCUSSION****World Women's Day**

The dating agency FriendScout24 will give out presents of dresses and accessories to female avatars. Male visitors get a crown for their girlfriends.

When: March 8, 10:00 – 21:00

Where: Neon (101, 19)

**NIGHTLIFE****Miss SL's Blog Party**

Your chance to dance with the beautiful and talented Miss SL at The Bubblegum Music Factory.

When: March 4, 12:00 - 14:00

Where: Torva (15, 128)

**MUSIC****ColeMarie Live**

The Feline Fantasy Tavern is all about the furry lively atmosphere as you groove away to the music.

When: March 2, 15:00 - 17:00

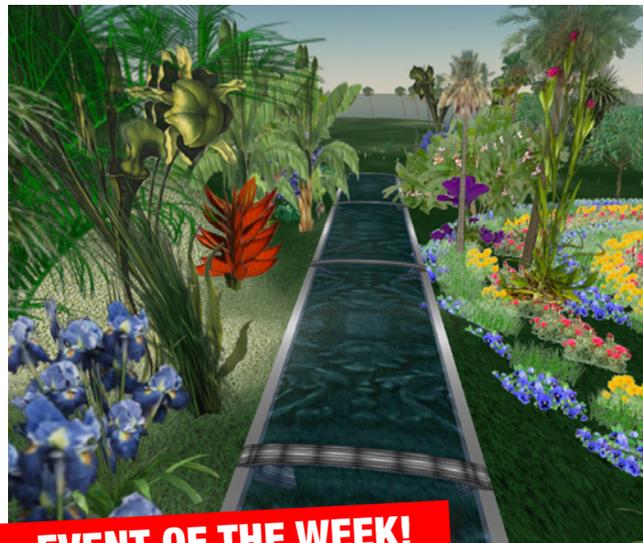
Where: Otter Valley (79, 179)

**DISCUSSION****Poetry Guild readings**

Come share your works and hear the works of others. IM Hensonian Pennyfeather for details.

When: March 7, 18:00 - 18:45

Where: Vine (163, 161)

**EVENT OF THE WEEK!****InterZone Island**

The impressive new island with grand open vistas and really colourful gardens will open with a fashion show and after party. Check out the life work of Diana Vreeland in the fashion photography exhibition.

When: March 8, Begins 13:00

Where: InterZone, (45, 201)

EVENTS OF THE WEEK**ART & CULTURE****Discovering the work of Filthy**

Filthy Fluno is one of the most renowned artists in Second Life, and has produced and sold a great amount of expressive work. Come to his funky and grungy gallery for a guided tour of his collection.

When: March 3, 11:00 - 12:00

Where: Artropolis (165, 137)

**OPENING****The new Phat Cats Lounge**

The popular romantic jazz club has outgrown the size of its old sim, so has re-vamped and relocated to a new five star sim, PhatLand. Several big name designers have already set up shop behind the club.

When: March 2, 17:00

Where: PhatLand (88, 197)

**SPORTS****Skateboarding lessons**

Check out some totally tubular free skateboard lessons. Learn how to do an Ollie, McTwist, Feeble Grind and more - and earn Lindens by doing tricks over marked spots.

When: March 5, 14:00 - 15:00

Where: AOL Pointe (151, 100)

ADVERT

Bollywood Fashions

**Exclusive beautiful dresses
Classy, unique Limited Editions**



By Deeeep Witte

How to...

Everything a newbie needs to know!

HOW TO PACKAGE ITEMS TOGETHER SO THEY CAN BE SOLD AS ONE BUNDLE

THERE are several different ways to bundle items together to sell as one. For example – say you create a family of geese. How are they best packaged?

Firstly, the entire family of pond swimmers can be linked and sold as a group. It is the easiest method and is then simple for others to rez and place. Either link the pieces to make them one, or take the unlinked group as a whole and let the buyer arrange each piece.

Just be sure the group has the name you want the item to bear. When items are linked, the name can change depend-

ing on which piece acts as the 'anchor'.

Secondly, you can box the items. Take a package of any kind, such as a box with a store logo, a shopping bag or even something animated, and put your



items in its contents tab. The buyer then opens the contents and copies it to their inventory. (Note: some scripts mean the buyer just clicks on the box and it copies automatically, or it may copy upon being rez-zed and delete itself after transferring its contents.)

Although the first way is simple and easier for the buyer, boxing an item makes sense.

Sellers can include a landmark to their store and notes with instructions, disclaimers and links.

ADVERT

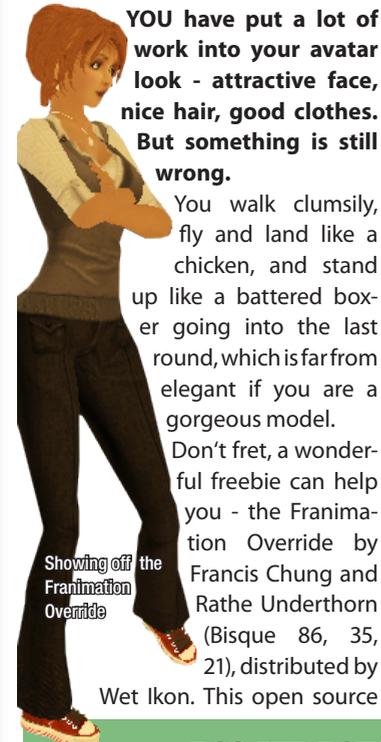
Club Silverstar
Where the party never stops!

Well equipped dance-floor
Money sploder Talented strippers & dancers & We have the music you want to hear!!
From Decadent Radio

Live Dj's, Audience Requests, pole dancers, strippers, escorts, complete entertainment.

ACT LIKE A PRO WITH EASE!

By PETRONILLA PAPERDOLL



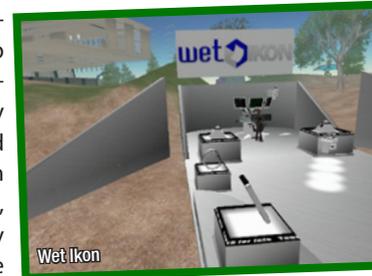
YOU have put a lot of work into your avatar look - attractive face, nice hair, good clothes. But something is still wrong.

You walk clumsily, fly and land like a chicken, and stand up like a battered boxer going into the last round, which is far from elegant if you are a gorgeous model.

Don't fret, a wonderful freebie can help you - the Franimation Override by Francis Chung and Rathe Underthorn (Bisque 86, 35, 21), distributed by Wet Ikon. This open source

software under GNU licence helps you to replace your default body movements with custom animations.

The AO (animation override) is empty, so you can choose animations you like. Visit a freebie shop like Bazaar (Stillman 148, 87, 23) or Yadni's (Leda 210, 29, 55) where you will find free animations to get you started. Compile the AO card carefully, wear the object, load the content... and start walking like Marilyn Monroe!



DO + DOS AND DON'TS OF DANCING - DON'T

By GAETANA FAUST

- + Look around on walls for a dance machine so you can join the fun.
- + Ask a new friend for a couples dance.
- + Click on Sit to use couples dance balls.
- + Break out your own dance bracelet or animation if you don't like the ones available at the club.
- + Experiment with dance HUDs and Chimeras. They add some personal style to your dance moves.

- Dance so close to others that you bump into them.
- Keep dancing out of synch if you're using dance balls. Jumping off the dance ball and back on will usually synch the movements.
- Mosh at a jazz club or ballroom dance at a salsa event. The dance should fit the music.
- Be a wallflower. Join in - In SL, with a little help from animations, everyone's a great dancer.

DIARY OF A NEWBIE



MISCHIEF AND MISTLETOE

ON my first day I danced naked on the table of a group of strangers gathered together for their Christmas meal.

As a mischief maker in RL, I had really been looking forward to the sort of havoc that I could make in SL. I was pleasantly surprised to find that in SL, like RL, people tend to keep their decorum in public, not wandering around naked or shouting offensive remarks. Had I known how, a cheeky grin would have spread across my fresh new virtual face.

I quickly learned how to strip off my clothes, and I went on a search for dinner parties. It wasn't hard to find a suitably formal gathering to perform my stunt. Although I hadn't realised I needed a dance ball to do a proper dance, I twirled and gestured and whooped around with joy, merrily reciting Christmas songs with rude lyrics. But far from being told off, the friends laughed and clapped and even invited me to join the party. This made me realise that there was a really great community here, so from then on I reformed my ways.



Szentasha Fashions
(Glow Estates)

Designs by Szentasha and Jynne Salome

Our high quality outfits satisfy the most discriminating tastes

Many ensembles are tintable, have variants, and include interactive extras

Ask about our newbie special

Conquest

THE AVASTAR OF THE WEEK
ACES SPADE

SHE CALLS HERSELF "THE BULL", PLAYS WITH ROCKET SHOES, DIVES OUT OF PLANES AND WARNS "LOOKUP A*SHOLE, THESE T*TS COME WITH A FACE". BUT IF YOU PLAY YOUR CARDS RIGHT WITH ACES, THEN THIS GIRL CAN BE SWEET AS A CHERRY.

By CARRIE SODWIND

PROFILE

NAME:
Aces Spade
BIRTH DATE:
9/22/2003
PROFESSION:
Boutique Owner and
Machinimatographer
ATTITUDE:
Fast pace

THE AVASTAR: What is your best feature?

ACES SPADE: I would have to say my ass, I get lots of compliments about it on a daily basis.

TA: What is your favourite place in SL?

AS: I enjoy a good game of golf at the Holly Kai Golf Club. I like the romantic island of the Lost gardens of Apollo, but those are just off the top of my head.

TA: What would you change in SL?

AS: This is so easy for me to answer. I don't think many would agree with me but I would have to say get rid of the free accounts, this would reduce the amount of grieving and bullying which goes on in Second Life.

TA: How do you spend your time in Second Life?

AS: I used to spend a lot of my free time at the welcome areas helping and hanging out with friends before they opened the

door to free accounts. Now when I go to the welcome areas I am sad to say I get bullied and grieved. Nowadays I love to boat and fly, I have a very large amount of boats and planes. I love to sky-dive, oh and go shopping!

TA: Which personal achievements in SL are you most proud of?

AS: Opening my boutique and headshop and making some great friends, it's made me very happy.
TA: What is the most precious item in

your inventory?

AS: OMG where shall I start... way back in 2003 Cubey Terra was stumped on an idea for his next creation. I messaged him and told him, "why don't you make a pair of rocket shoes", and he went out and made them the next day! So I would have to say my custom-made pair of rocket shoes from Cubey Terra is my most precious item.

TA: Who would you vote for president of SL if there was one?

AS: Me of course *smiles*.